

Western States Desert Classic

Appaloosa
All Breed
NSBA, WRHA

Approved by ApHC, NSBA & WRHA



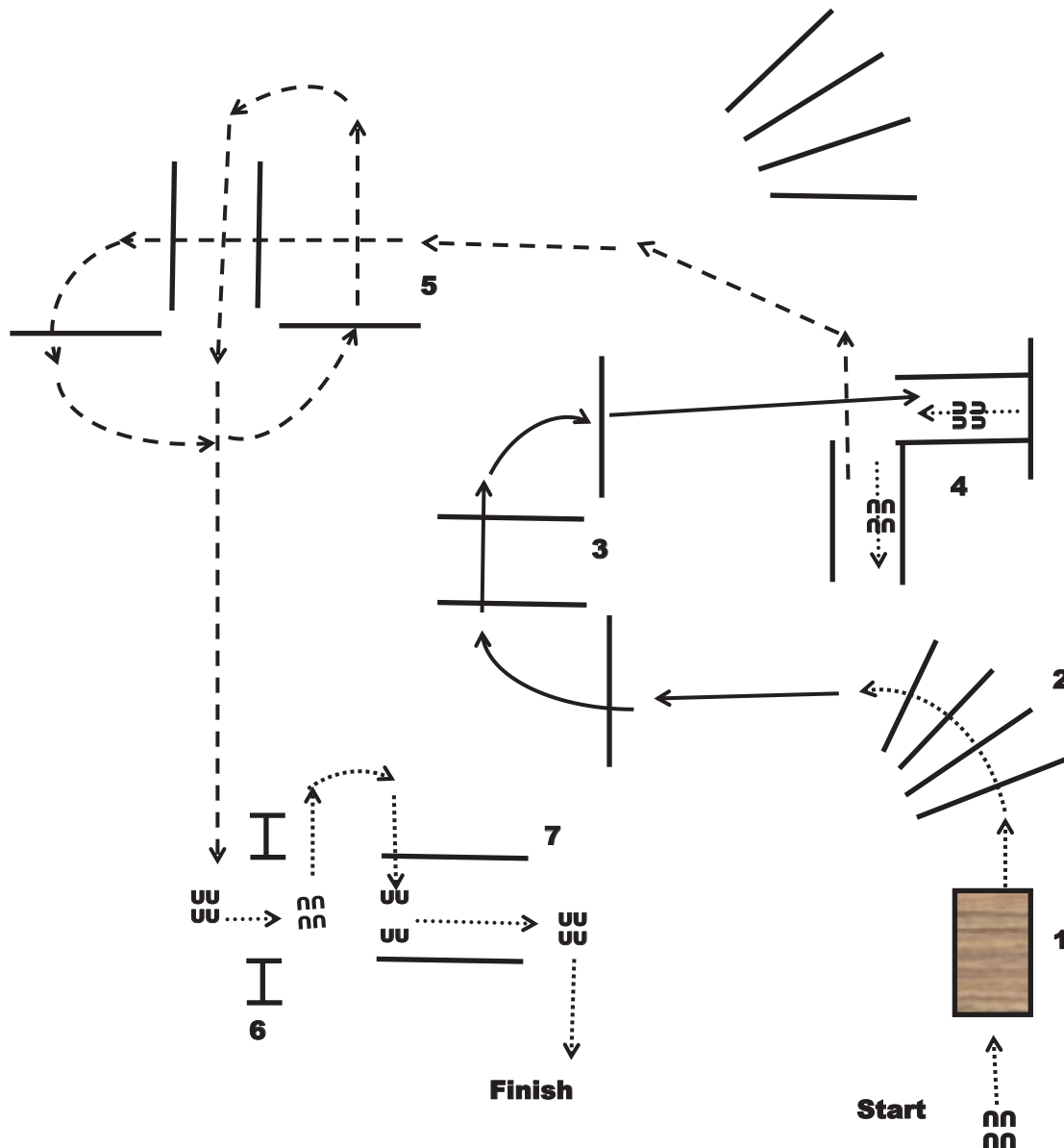
2024
Patterns Book



Classes 2, 4, 5, 6, 8 Trail

Green, Junior Horse, Youth, Novice Non-Pro/Amateur, Novice Youth

1. Walk the Bridge
2. Walk Over the Poles
3. Lope Right Lead Over the Poles & Into Chute
4. Back the "L"
5. Trot the Poles
6. Left Hand Push Gate
7. Walk Over the 1st Pole & Sidepass Left Between the Poles & Walk Out to Finish

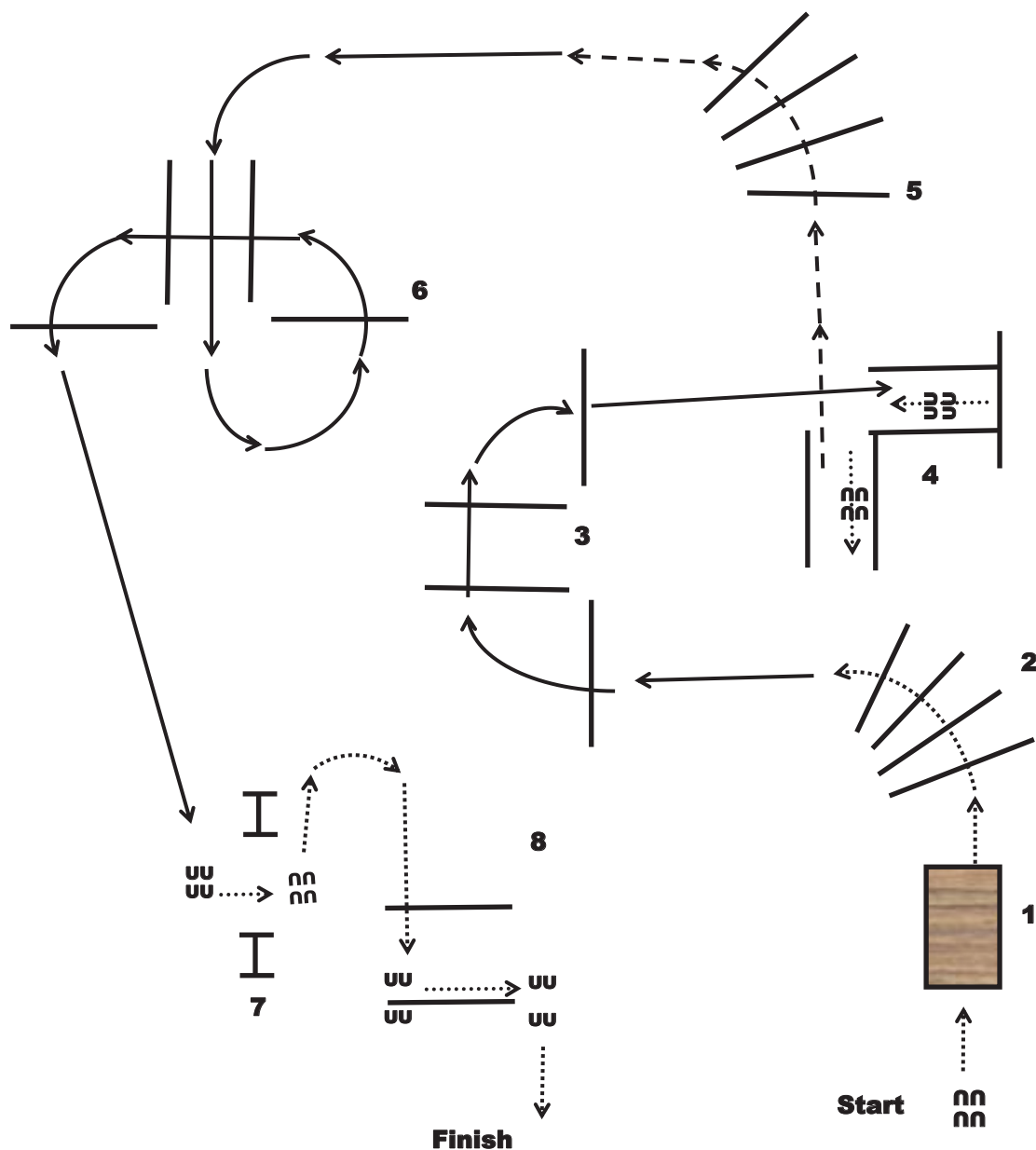




Classes 3, 7, 9, 13 Trail

Amateur/Non-Pro, Senior Horse, Masters, 35 & Over

1. Walk Over the Bridge
2. Walk Over the Poles
3. Lope Right Lead Over the Poles & Into Chute
4. Back the "L"
5. Trot Over the Poles
6. Lope Left Lead Over the Poles & Lope to the Gate
7. Left Hand Push Gate
8. Walk Over the 1st Pole & Stop Over the 2nd Pole, Sidepass Right Over 2nd Pole & Walk Out to Finish

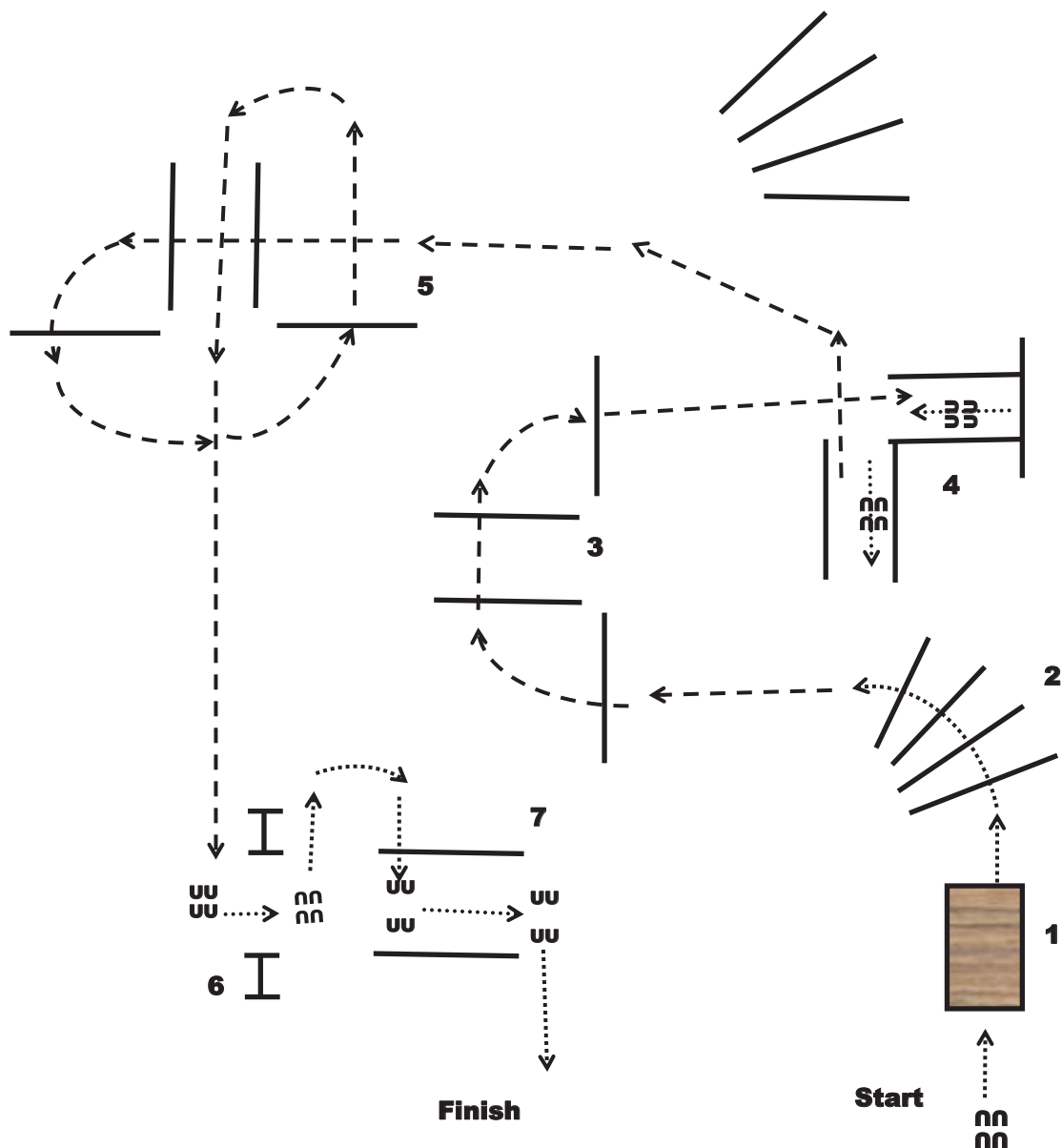




Classes 10, 11, 12 Trail

Walk/Trot 10 & Under, Walk/Trot Non-Pro/Amateur, Walk/Trot 11-18

1. Walk Over the Bridge
2. Walk Over the Poles
3. Trot Over the Poles & Into Chute
4. Back the "L"
5. Trot Over the Poles & to the Gate
6. Left Hand Push Gate
7. Walk Over the 1st Pole & Sidepass Left Between Poles, Walk Out to Finish

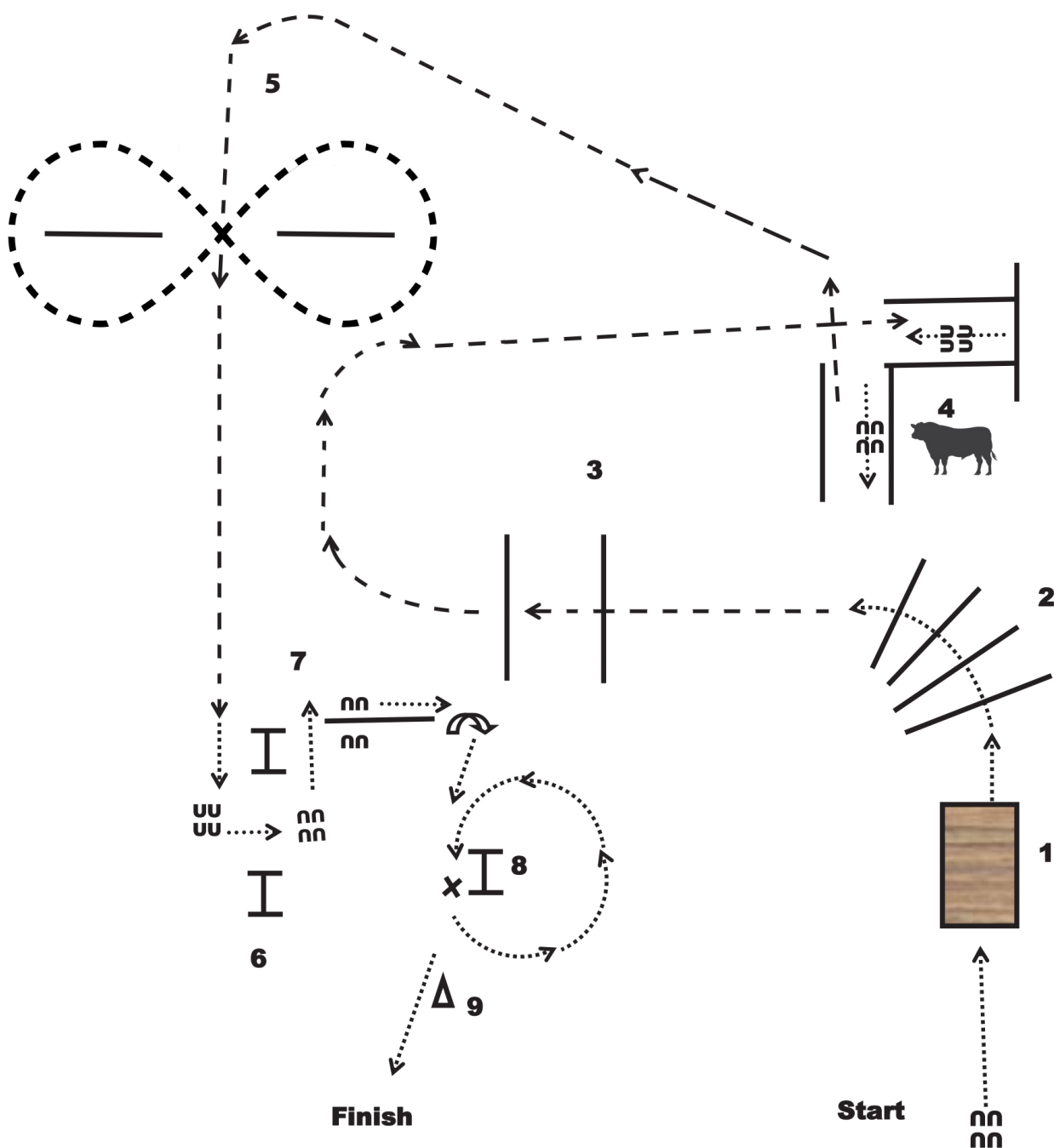




Class 14A

Non-Pro/Amateur Walk-Trot Ranch Trail

1. Walk over bridge.
2. Walk over poles.
3. Trot over poles and into chute.
4. Back the "L".
5. Trot, then extend the trot through the poles and figure 8 around poles. Trot toward gate.
6. Walk to the gate, left-hand push.
7. Walk to the pole and sidepass right over the pole. Pivot right, half turn.
8. Walk to the standard. Pick up and carry the object (walk or trot) around the standard and return the object to the standard.
9. Stop at the cone, dismount and lead your horse out at a walk to the finish.

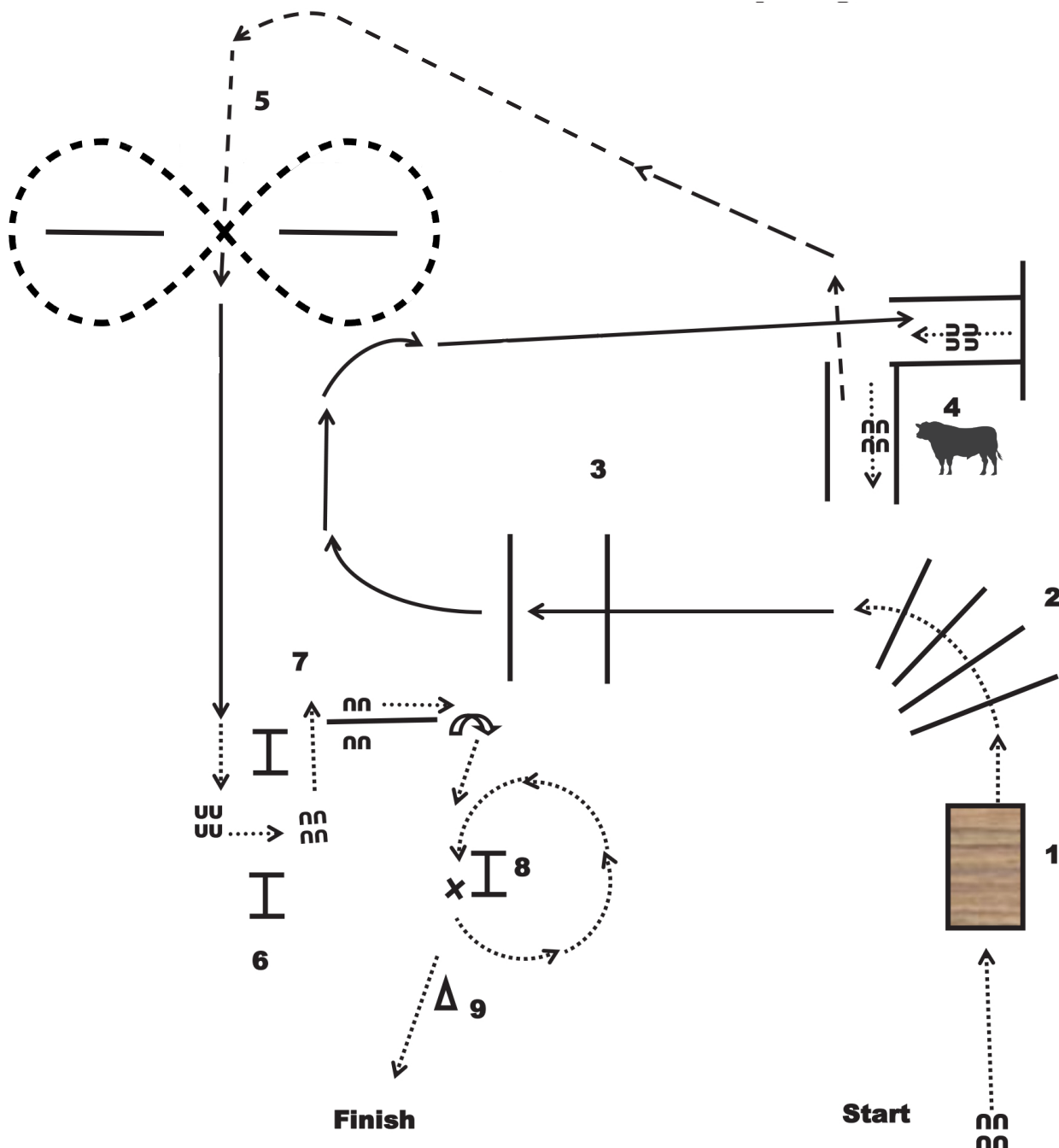




Classes 14, 15, 16, 17, 18 Ranch Trail

**Novice Non-Pro/Amateur, Non-Pro/Amateur,
Junior Horse, Senior Horse, Youth**

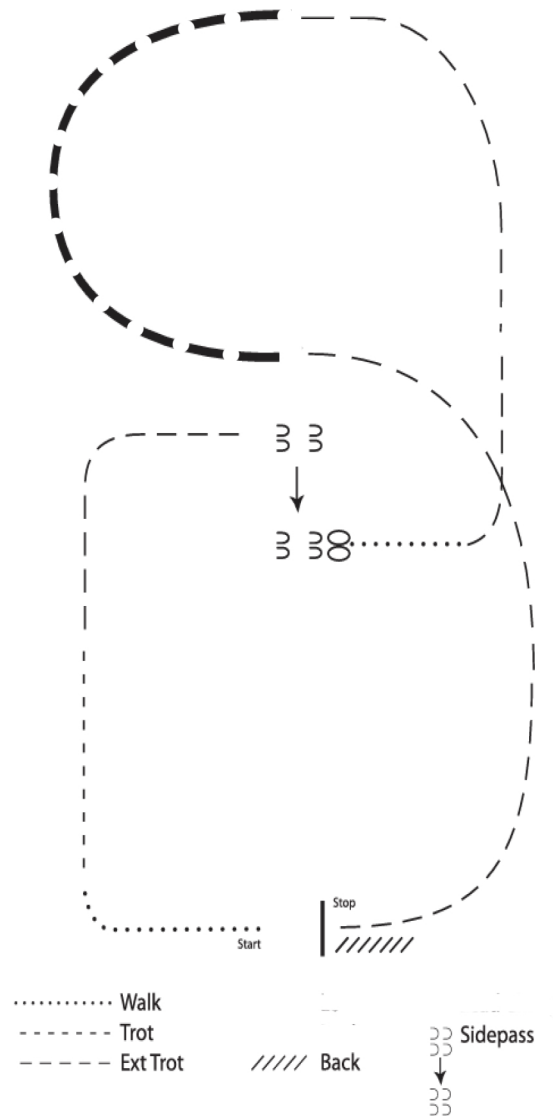
1. Walk over bridge.
2. Walk over poles.
3. Lope right lead over poles and into chute.
4. Back the "L".
5. Trot, then extend the trot through the poles and figure 8 around poles. Lope left lead toward gate.
6. Walk to the gate, left-hand push.
7. Walk to the pole and sidepass right over the pole. Pivot right, half turn.
8. Walk to the standard. Pick up and carry the object (walk or trot) around the standard and return the object to the standard.
9. Stop at the cone, dismount and lead your horse out at a walk to the finish.





Class 20A

Non-Pro/Amateur Walk/Trot Ranch Riding

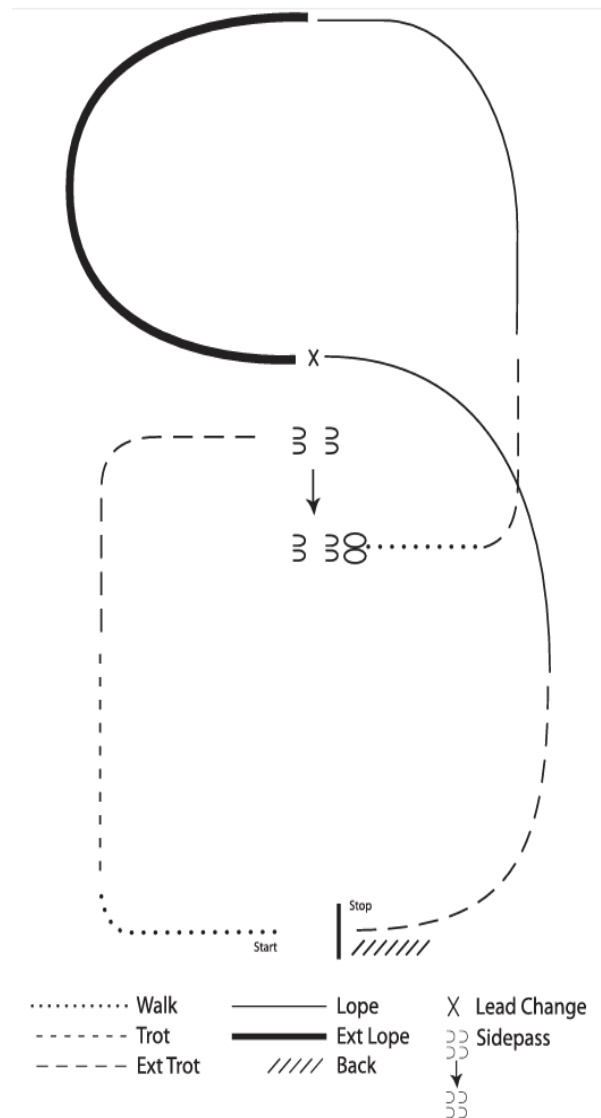


1. Walk to the left around corner of the arena.
2. Trot.
3. Extend along the side of the arena and around the corner to the center.
4. Stop, then sidepass right.
5. 360-degree turn in each direction (either way first).
6. Walk.
7. Trot.
8. Extend the trot.
9. Slow to a trot.
10. Stop and back.



Classes 20, 21, 22, 23, 24 Ranch Riding

Novice Non-Pro/Amateur, Non-Pro/Amateur,
Junior Horse, Youth, Senior Horse



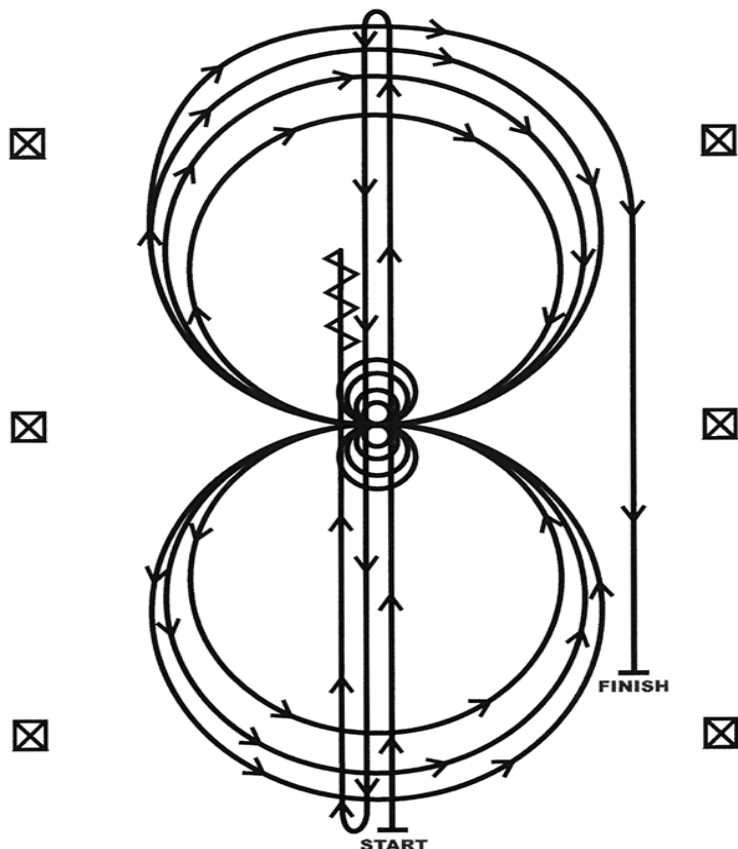
Ranch Riding Pattern 3

1. Walk to the left around corner of the arena
2. Trot
3. Extend alongside of the arena and around the corner to center
4. Stop, side pass right
5. 360 degree turn each direction (either way 1st)
6. Walk
7. Trot
8. Lope left lead
9. Extend the lope
10. Change leads (simple or flying), collect to the lope
11. Extend Trot
12. Stop and back



Classes 25, 26, 27 Reining

Youth, Non-Pro/Amateur, All Ages



PATTERN 7

1. Run at speed to the far end of the arena past end marker and do a left rollback - no hesitation.
2. Run to the opposite end of the arena past end marker and do a right rollback - no hesitation.
3. Run past the center marker, do a sliding stop. Back up to the center of the arena or at least 10 feet (3.05 m). Hesitate.
4. Complete four spins to the right.
5. Complete four and a one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
7. Complete three circles to the left: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
8. Begin a large fast circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least 20 feet (6.09 m) from the wall or fence. Hesitate to demonstrate completion of the pattern.

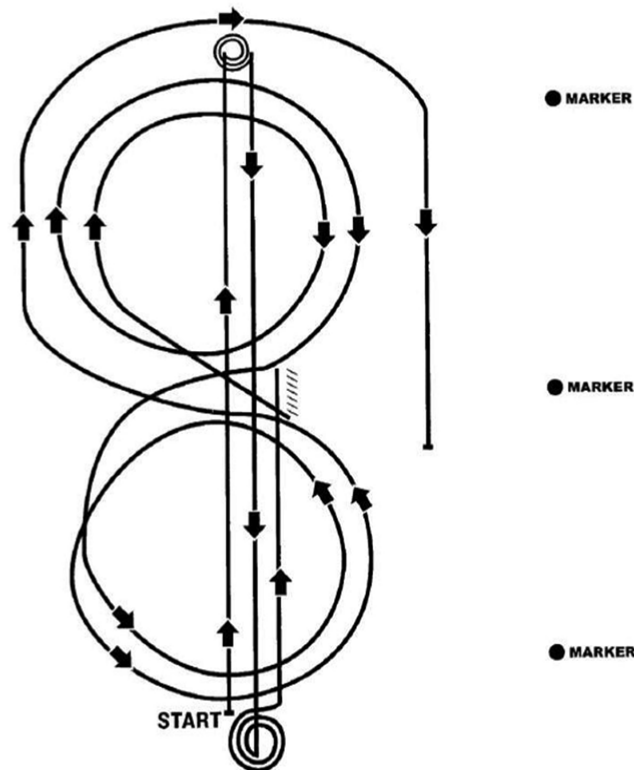
Exhibitor may be requested to dismount and drop bridle to the designated judge.



Classes 28, 29, 30, 31

Ranch Reining

Youth, Junior Horse, Non-Pro/Amateur, Senior Horse



RANCH REINING PATTERN 4

Mandatory Marker along Fence or Wall: The judge shall indicate with markers on arena fence or wall the center of pattern. Judge shall also end place markers on fence or wall at least 50' from each end of the arena.

Ride pattern as follows:

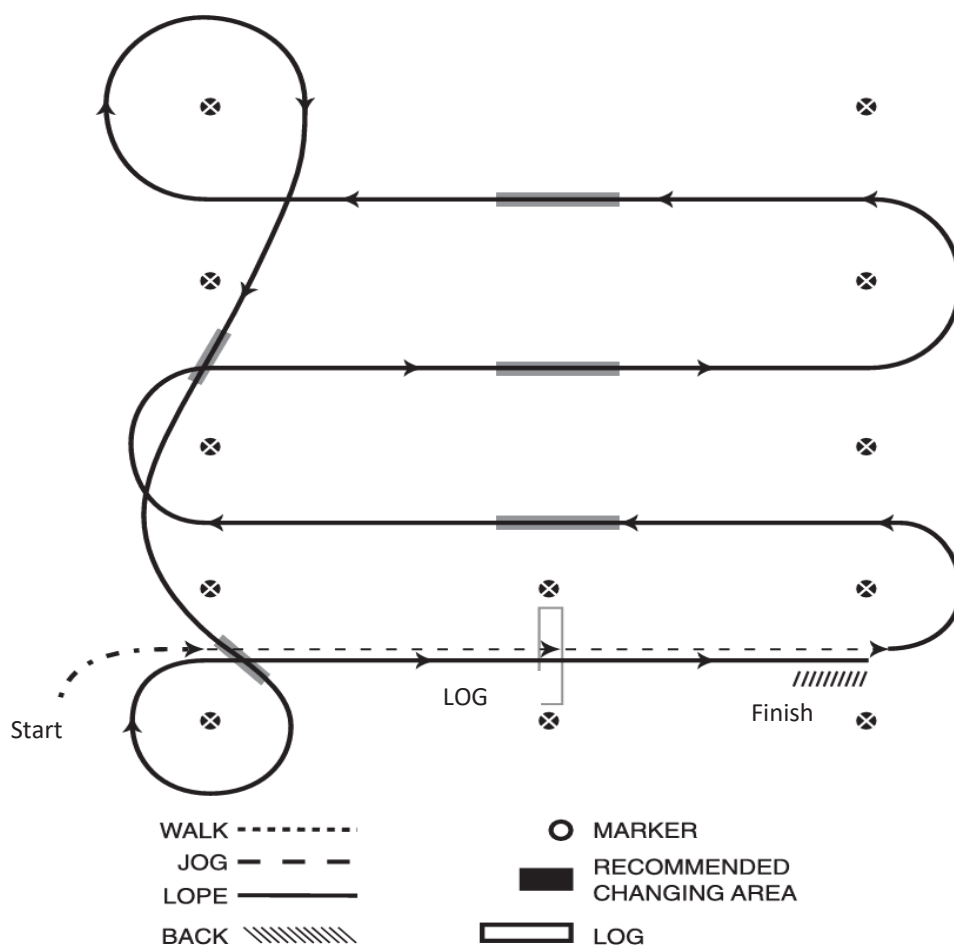
1. Run up center of arena past the end marker and do a sliding stop.
2. Complete 3 1/2 spins to the left.
3. Run down to opposite end of arena, past the end marker and do a sliding stop.
4. Complete 3 1/2 spins to the right.
5. Run past the center marker and do a sliding stop. Back at least 10 feet. Complete 1/4 turn to the left; hesitate.
6. Beginning on right lead, complete two circles to the right - the first one small and slow, the second one large and fast. Change leads at center of arena.
7. Complete two circles to the left - the first one small and slow, the second one large and fast. Change leads at center of arena.
8. Begin a large circle to the right but do not close this circle. Run down the right side of the arena, past the center marker and do a sliding stop at least 20 feet from the fence. Hesitate to show completion of pattern.



Class 32

Green Western Riding

Green Horse



GREEN WESTERN RIDING PATTERN 2

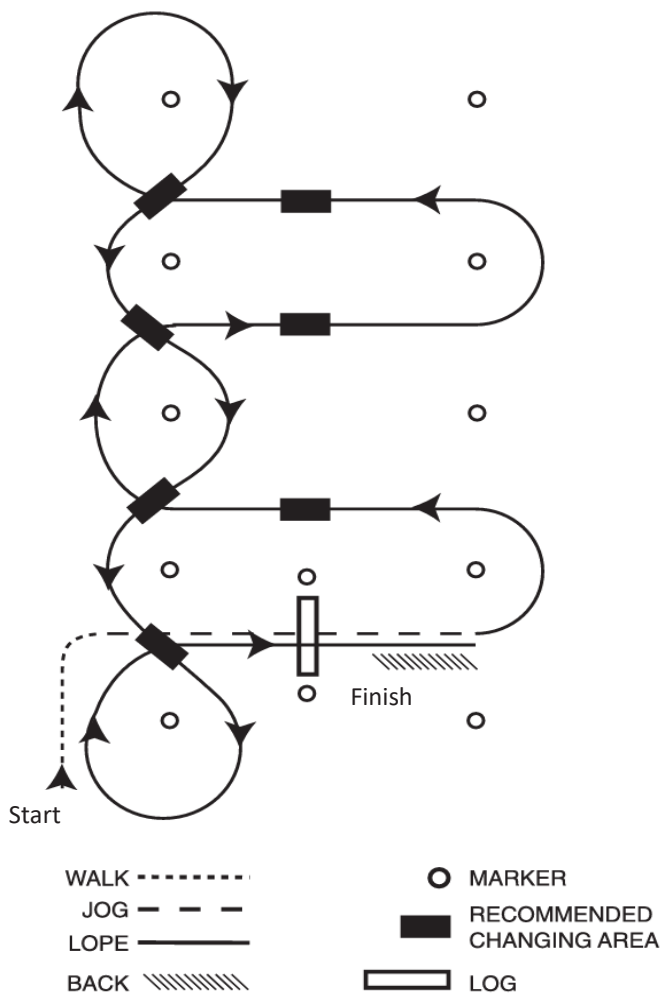
1. Walk, transition to jog, jog over log
2. Transition to left lead lope
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change & circle
8. Lope over log
9. stop & back



Classes 33, 34, 35

Western Riding

Non-Pro/Amateur, Open, Youth



WESTERN RIDING PATTERN 2

1. Walk, transition to jog, jog over log
2. Transition to left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle and first line change
7. Second line change
8. Third line change
9. Fourth line change and circle
10. Lope over log
11. Lope, stop and back



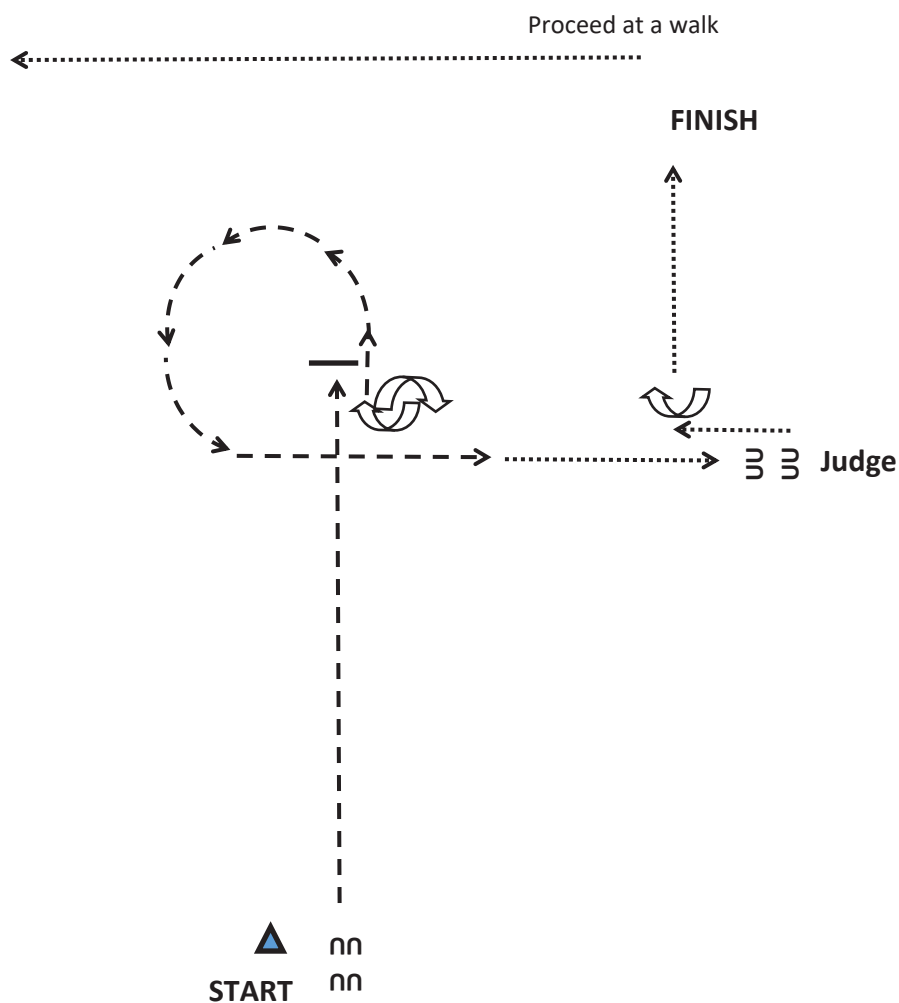
Classes 43, 45, 54, 56 Showmanship

Masters, 35 & Over, Non-Pro/Amateur, Youth

1. Start at cone and when called trot until the horses' hindquarters are even with the judge.
2. Stop & pivot 1 full turn.
3. Trot a circle to the left and towards the judge.
4. Half way to the judge walk and walk to the judge.
5. Set the horse up for the inspection.
6. The judge will inspect the horse.
7. When dismissed back the horse.
8. Pivot 3/4 turn.
9. Walk out to finish the pattern .

Proceed out at a walk.

Thank you!





Classes 44, 55

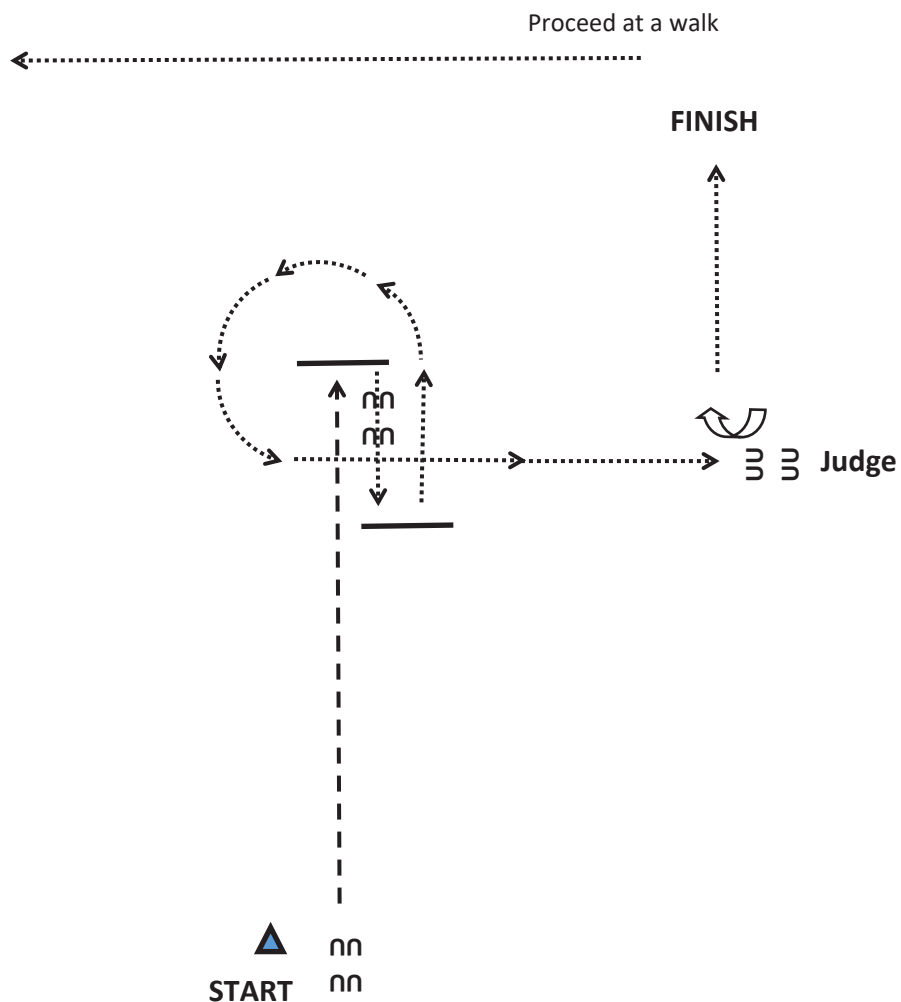
Showmanship

Novice Non-Pro/Amateur, Novice Youth

1. Start at cone and when called trot until the horses' hindquarters are even with the judge.
2. Back 2 horse lengths.
3. Walk a small circle to the left and to the judge.
4. Set the horse up for the inspection.
5. The judge will inspect the horse.
6. When dismissed pivot 3/4 turn.
7. Walk out to finish the pattern .

Proceed out at a walk.

Thank you!





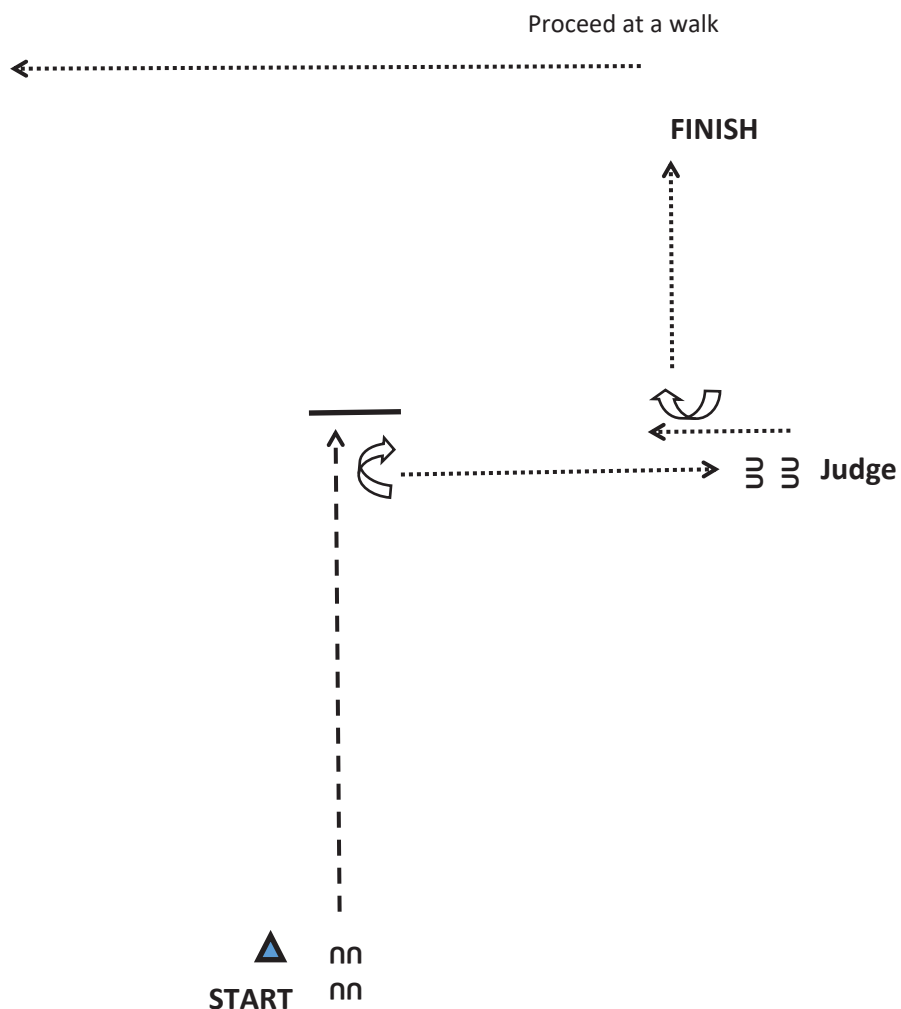
Classes 65, 66, 67 Showmanship

Walk/Trot 10 & Under, Walk/Trot 11-18, Non-Pro/Amateur Walk/Trot

1. Start at cone and when called trot until the horses' hindquarters are even with the judge.
2. Pivot 1/4 turn to face the judge.
3. Walk to the judge.
4. Set the horse up for the inspection.
5. The judge will inspect the horse.
6. When dismissed back the horse.
7. Pivot 3/4 turn.
8. Walk out to finish the pattern .

Proceed out at a walk.

Thank you!





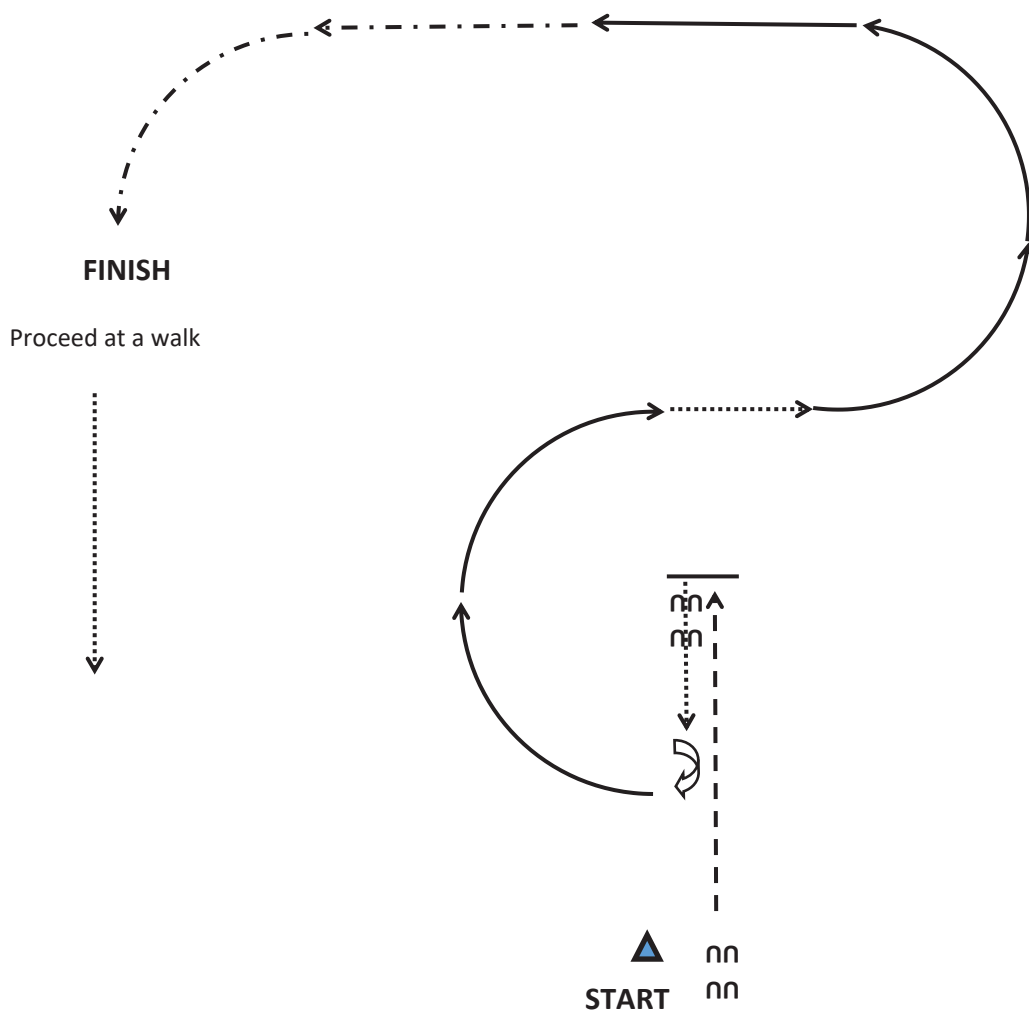
Classes 72, 73

Bareback Horsemanship

Youth, Non-Pro/Amateur

1. Start at the cone and when signaled, jog 4 horse lengths.
2. Stop and back the horse.
3. Pivot right on the hindquarters 3/4 turn.
4. Lope the right lead and circle right 1/2 circle.
5. Walk several horse lengths.
6. Lope the left lead and circle left 1/2 circle then straight.
7. Extend the jog and turn left to finish the pattern .

Proceed out at a walk. Thank you!



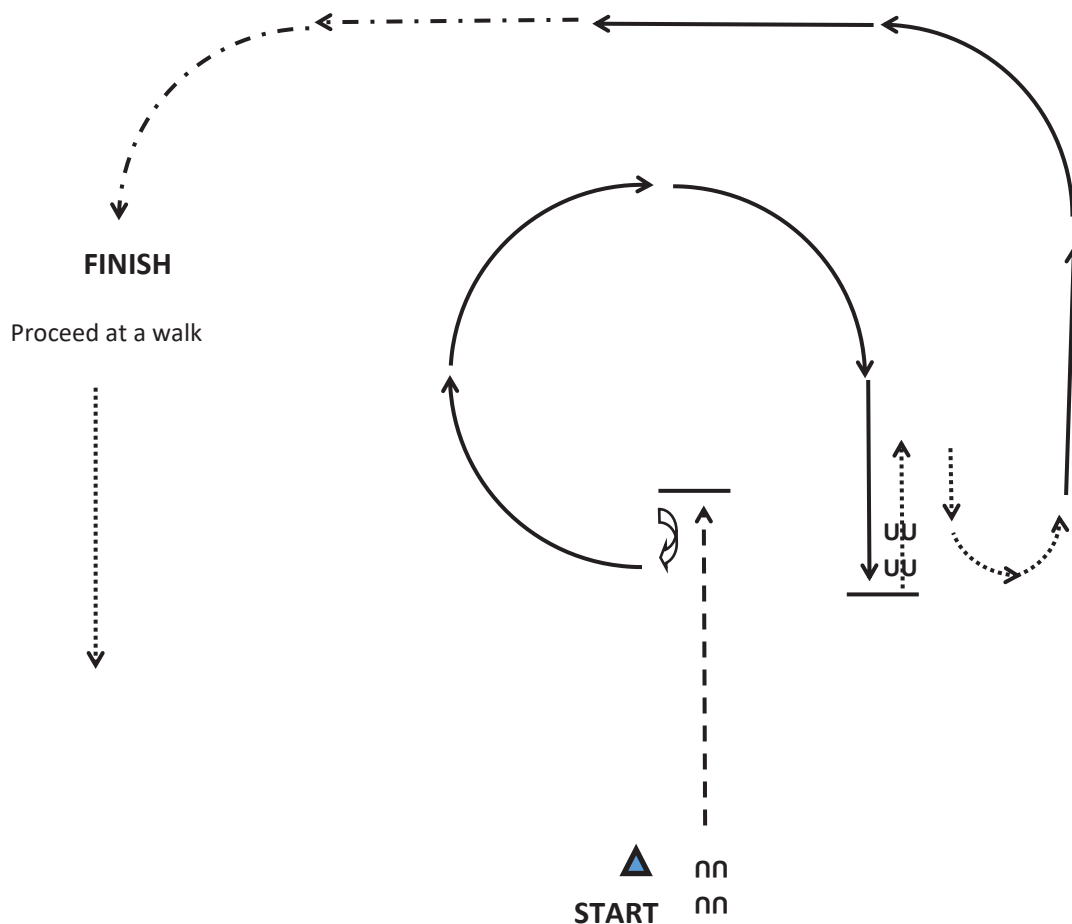


Classes 74, 75, 77, 78 Horsemanship

Masters, 35 & Over, Non-Pro/Amateur, Youth

1. Start at the cone and when signaled, jog 4 horse lengths.
2. Stop and pivot right on the hindquarters 3/4 turn.
3. Lope the right lead and circle right 3/4 of a circle then straight.
4. Stop and back the horse.
5. Walk a 1/2 circle left.
6. Lope the left lead, turn left then straight.
7. Extend the jog and turn left to finish the pattern .

Proceed out at a walk. Thank you!





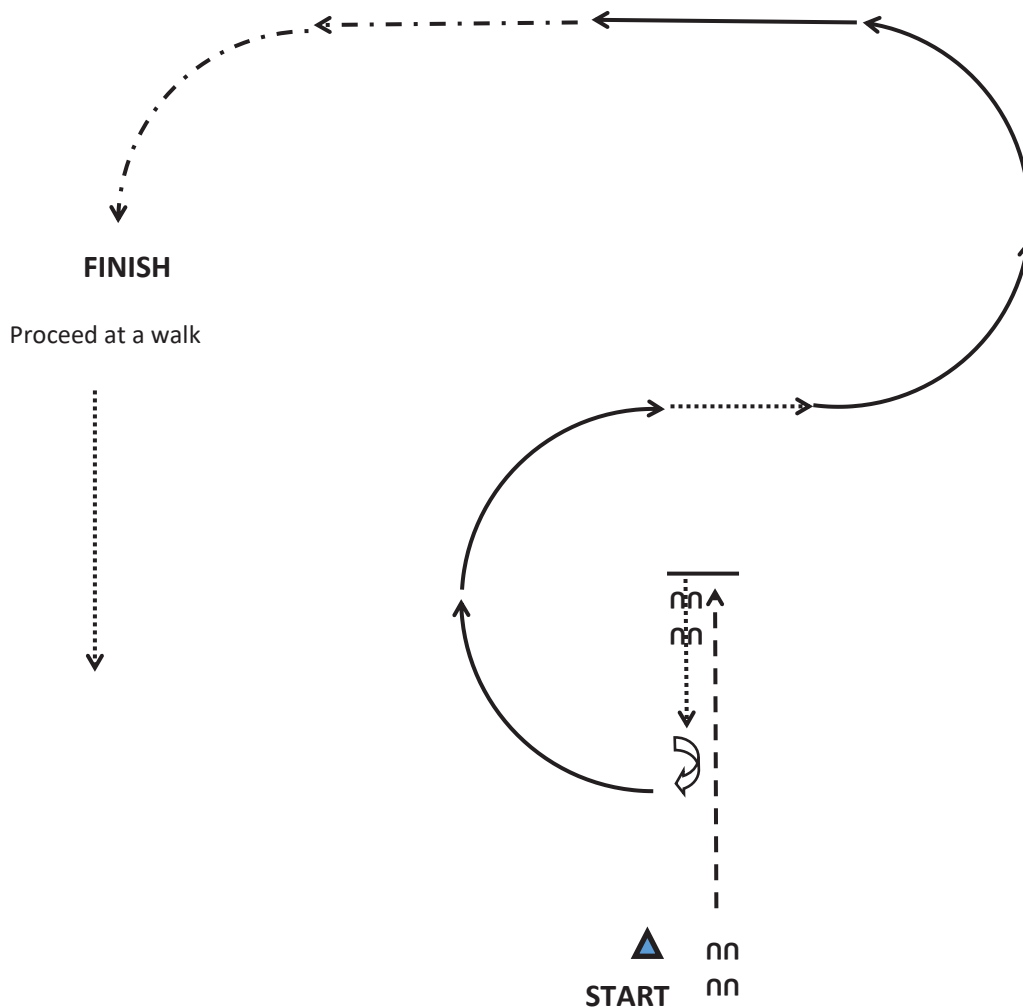
Classes 76, 79

Horsemanship

Novice Youth, Novice Non-Pro/Amateur

1. Start at the cone and when signaled, jog 4 horse lengths.
2. Stop and back the horse.
3. Pivot right on the hindquarters 3/4 turn.
4. Lope the right lead and circle right 1/2 circle.
5. Walk several horse lengths.
6. Lope the left lead and circle left 1/2 circle then straight.
7. Extend the jog and turn left to finish the pattern .

Proceed out at a walk. Thank you!





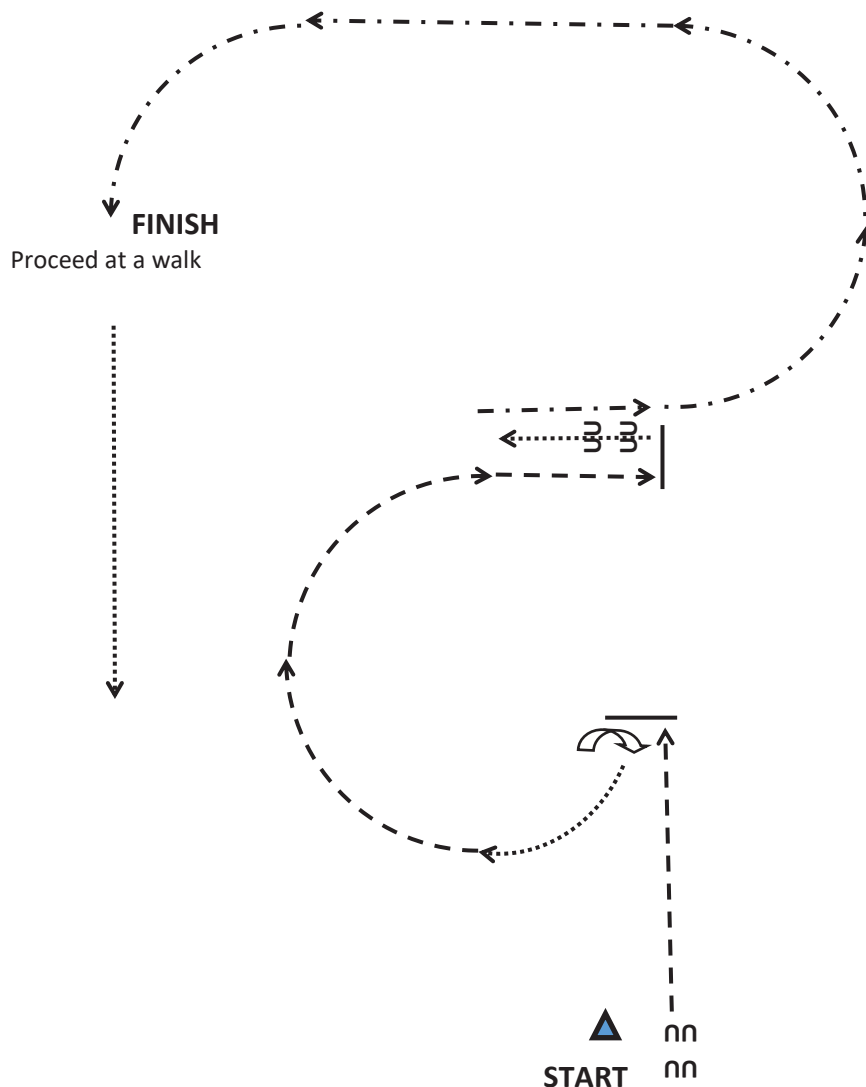
Classes 80, 81, 82 **Horsemanship**

Walk/Trot 10 & Under, Walk/Trot 11-18, Non-Pro/Amateur Walk/Trot

1. Start at the cone and when signaled, jog 4 horse lengths.
2. Stop and pivot right on the hindquarters 1/2 turn.
3. Walk and start a circle to the right.
4. Jog the circle right to the middle.
5. Stop and Back the horse.
6. Extend the jog turning left as shown to finish.

Proceed out at a walk.

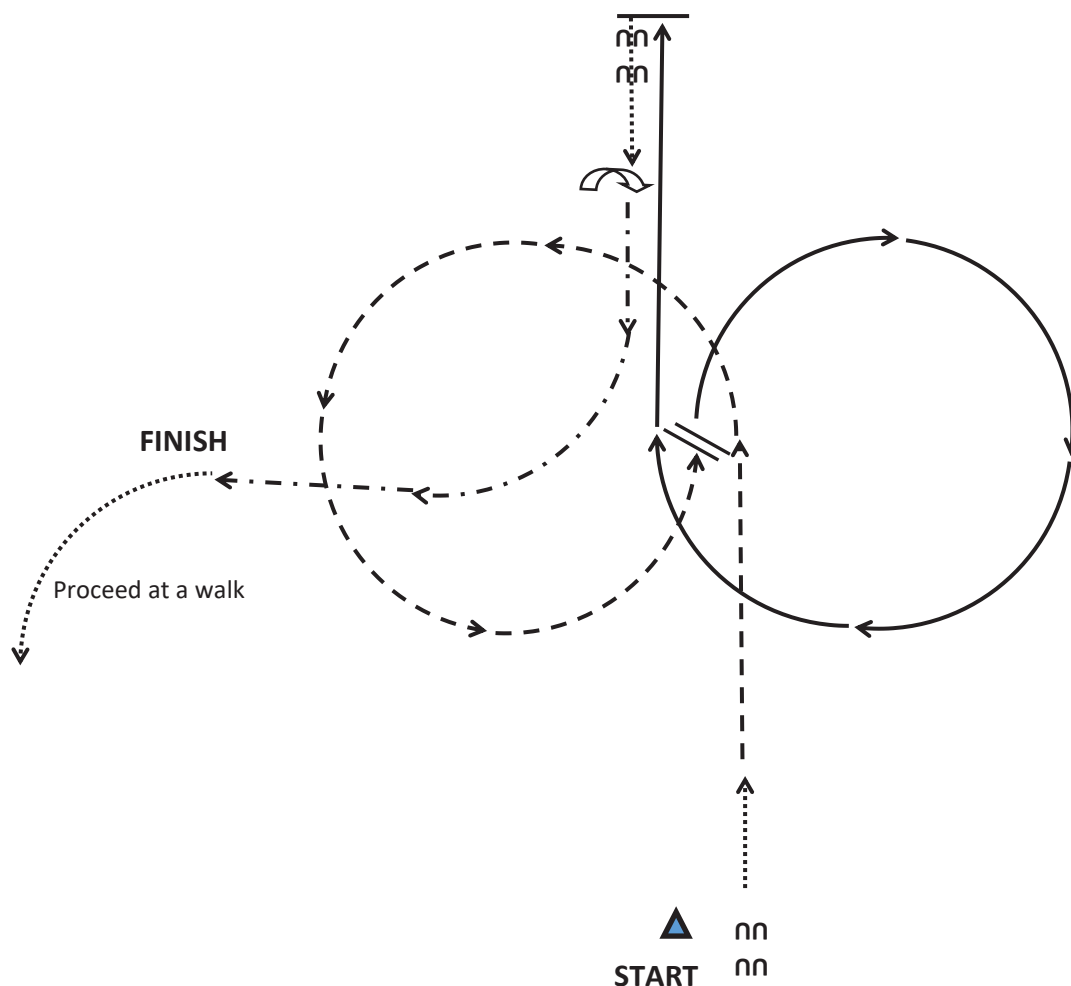
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Youth, Non-Pro/Amateur

- Proceed out at a walk. Thank you!





Class 118

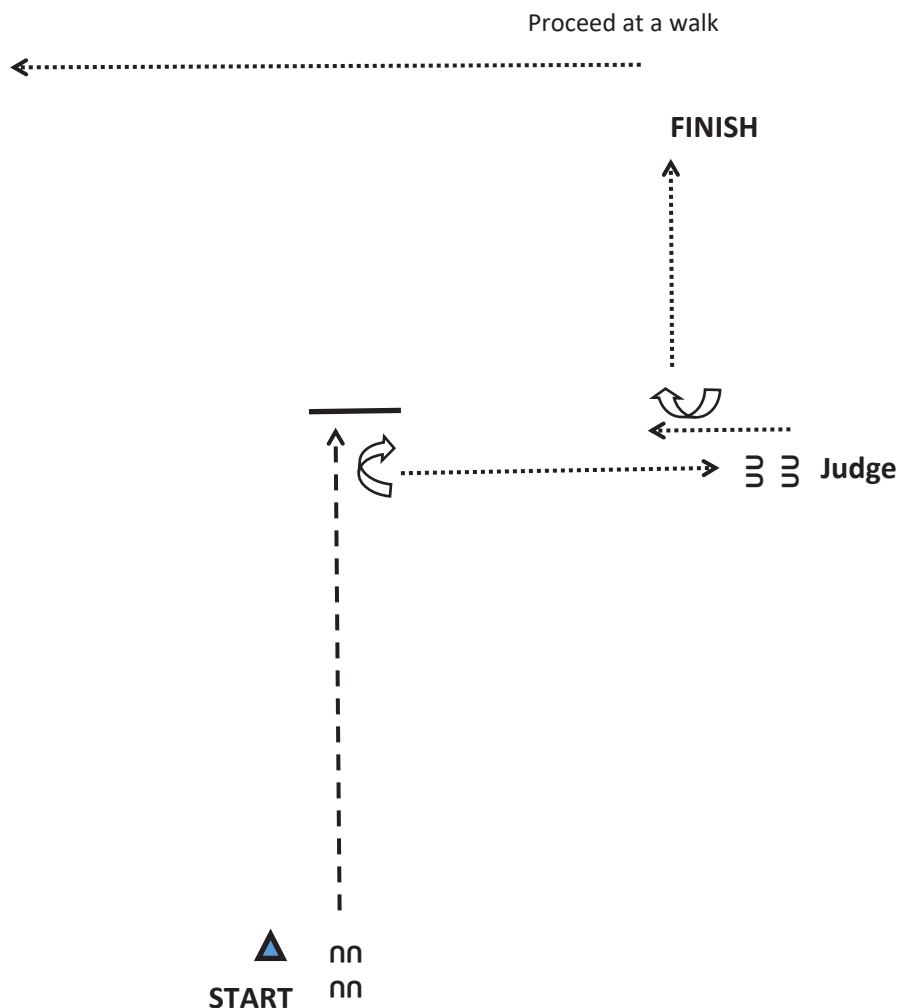
English Showmanship

Youth

1. Start at cone and when called trot until the horses' hindquarters are even with the judge.
2. Pivot 1/4 turn to face the judge.
3. Walk to the judge.
4. Set the horse up for the inspection.
5. The judge will inspect the horse.
6. When dismissed back the horse.
7. Pivot 3/4 turn.
8. Walk out to finish the pattern .

Proceed out at a walk.

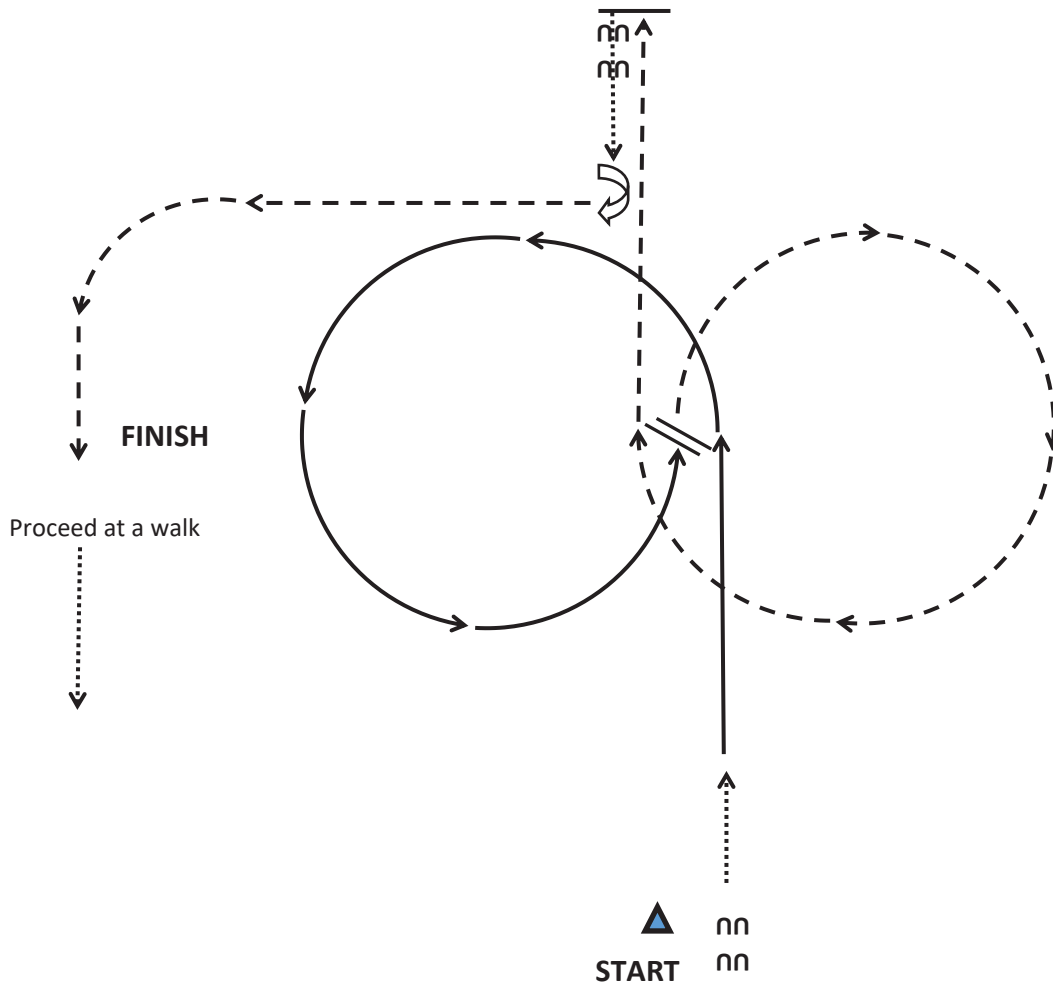
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Masters, 35 & Over, Non-Pro/Amateur, Youth

- Proceed out at a walk. Thank you!





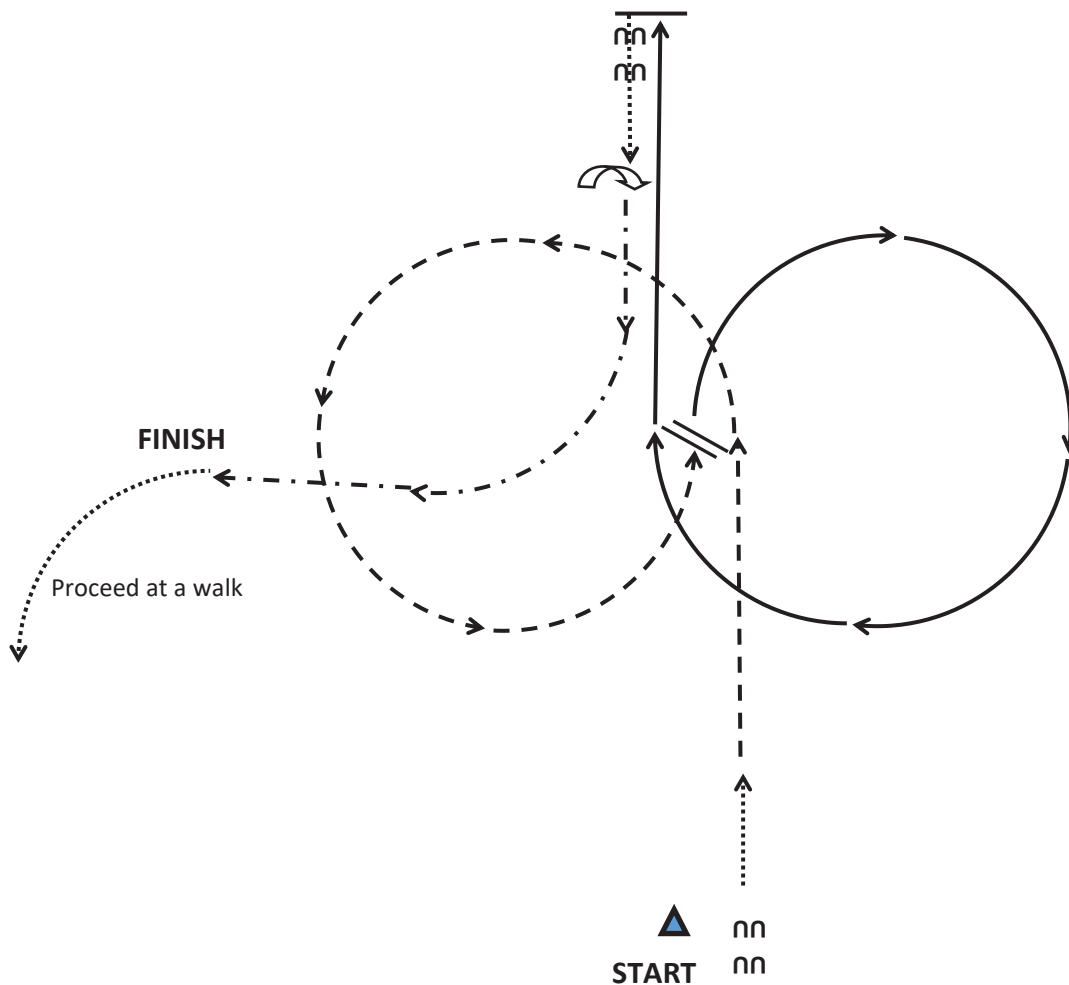
Classes 122, 126

Hunt Seat Equitation

Novice Youth, Novice Non-Pro/Amateur

1. Start at the cone and when signaled walk 3 horse lengths.
2. Posting trot on right diagonal and circle left.
3. Close the circle and canter the right lead and circle right.
4. Close the circle and continue straight.
5. Stop and back the horse.
6. Pivot right on the forehand 1/2 turn.
7. Sit the trot and turn right to finish the pattern .

Proceed out at a walk. Thank you!





Classes 123, 124, 127

Hunt Seat Equitation

Walk/Trot 10 & Under, Walk/Trot 11-18, Walk/Trot Non-Pro/Amateur

1. Start at the cone and when signaled walk a few horse lengths.
2. Posting trot on right diagonal and circle left.
3. Close the circle, change the diagonal posting trot and circle right.
4. Close the circle and continue straight.
5. Stop and Back the horse.
6. Pivot right on the forehand 1/2 turn.
7. Sit the trot and turn right to finish the pattern .

Proceed out at a walk.

Thank you!

